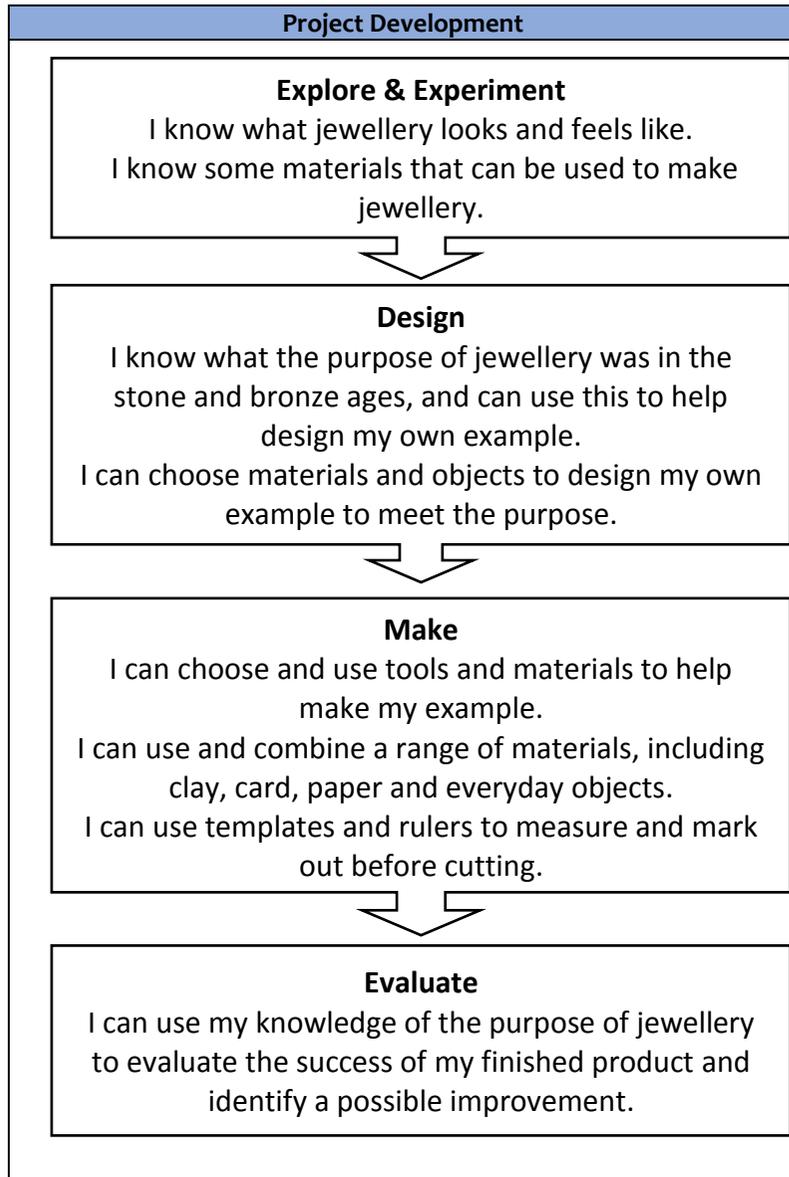




<b>Subject</b>	Design & Technology	<b>Theme</b>	Stone Age Jewellery & Bronze Age Lunulas	<b>Term</b>	1 and 2
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**Links with other subjects**

History: stone age and bronze age

Art: the importance of aesthetics (making products attractive as well as useful)

**What should I know by the end of the unit?**

- What the purpose of jewellery was during the stone and bronze ages
- Why particular materials were chosen and used to make jewellery during the stone/bronze age
- What materials I can use today to make decorative examples
- How to use templates and rulers to mark out lines for cutting
- Ways of evaluating a finished project against its purpose

- D&T Knowledge & Skills**
- Begin to understand the D&T cycle: explore – design – make - evaluate*
- **Describe the purpose** of jewellery during the stone/bronze age
  - **Make design decisions taking account of the availability of resources** during the time period (**why materials were chosen**)
  - **Select tools and materials** suitable to the task: scissors, clay modelling tools
  - **Use a range of materials** (clay, card, paper, everyday objects)
  - **Measure, mark out and cut materials with some accuracy:** templates, rulers for straight lines
  - **Evaluate finished jewellery** against the purpose

Key Vocabulary	
Purpose	Why a product is made
Design	Consider and create an example of what a finished product might look like
Template	An outline that can be drawn around to create a shape
Evaluate	Consider and recognise what makes a product successful and how it could be improved
Lunula	A crescent-shaped bronze age ornament worn as a necklace