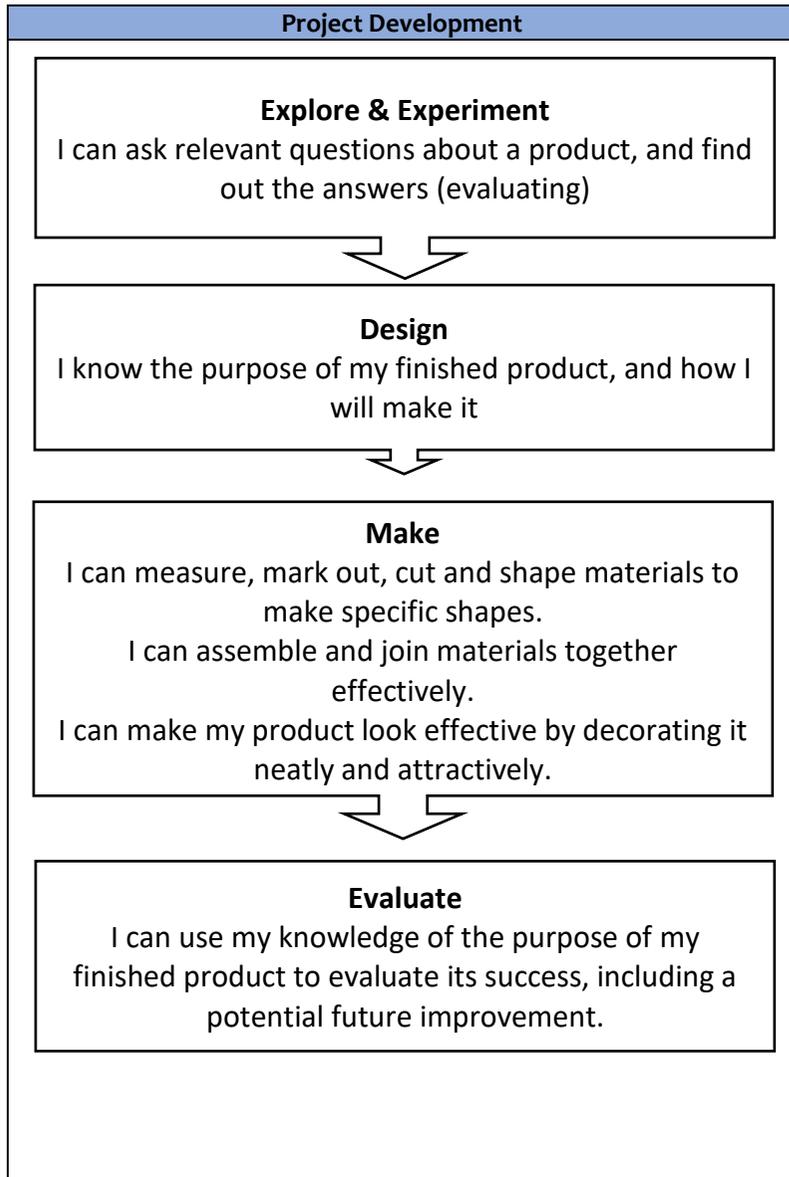




Subject	Design & Technology	Theme	Ancient Egyptian Artefacts	Term	5 and 6
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Links with other subjects
History: Ancient Egypt
Art: the importance of aesthetics (making products attractive as well as useful)

What should I know by the end of the unit?
That products are designed for specific purposes, and this is usually combined with looking good
That products are designed and made by specific people, and some products were made in specific time periods
The quality of a historical product made it more likely to survive a long time

D&T Knowledge & Skills
<i>Begin to understand the D&T cycle: explore – design – make - evaluate</i>
Evaluating Canopic jars: <ul style="list-style-type: none"> • Who designed and made them? • Where were they designed and made? • When were they designed and made? • How well were they made?
Death masks/pyramids <ul style="list-style-type: none"> • Measure, mark out, cut and shape materials with some accuracy • Assemble/join and combine materials with some accuracy • Apply finishing techniques (collage, etc) with some accuracy

Key Vocabulary	
Purpose	Why a product is made
Design	Consider and create an example of what a finished product might look like
Template	An outline that can be drawn around to create a shape
Evaluate	Consider and recognise what makes a product successful and how it could be improved
Canopic jar	A covered jar used to store the organs of an embalmed body
Death mask	A plaster cast of the face of a dead person, commonly that of a Pharaoh